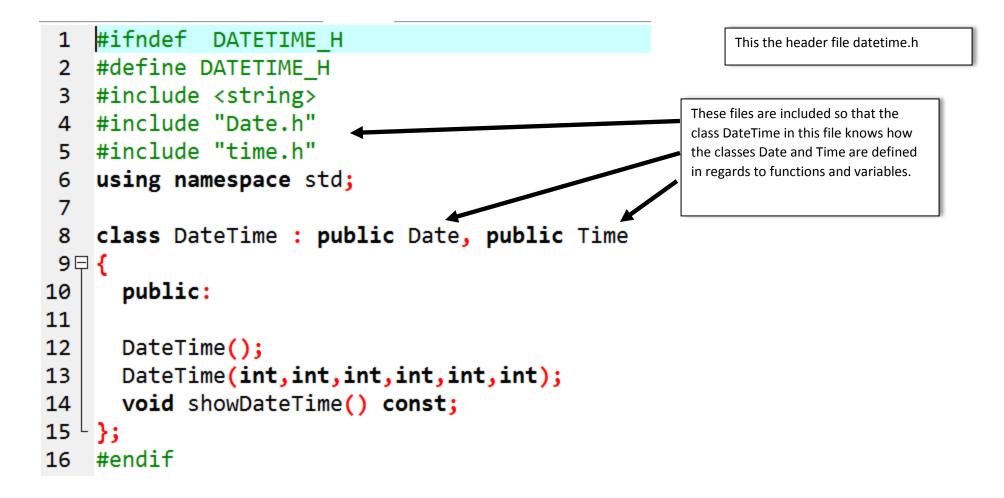
Classes Time/Date Inheritance

```
1 #ifndef DATE H
 2 #define DATE H
 3
   class Date
 4
 5 □ { protected :
        int day;
 6
 7
        int month;
 8
        int year;
 9
      public:
10
11
   Date()
        {day=1; month=1; year=1900;}
12
13
14
      Date(int d, int m, int y)
15
        {day=d; month=m; year=y;}
16
17
      int getDay() const
        { return day; }
18
19
      int getMonth() const
20
        { return month; }
21
22
23
      int getYear() const
24
        { return year; }
25 <sup>L</sup> };
26 #endif
~ 7
```

This the header file date.h

```
#ifndef TIME H
 1
 2
    #define TIME H
 3
    class Time
 4
 5 \ominus \{ protected : 
 6
        int hour;
 7
        int min;
 8
        int sec;
      public:
 9
10
11
      Time()
            {hour=0; min=0; sec=0;}
12
      Time(int h, int m, int s)
13
            {hour=0; min=m; sec=s;}
14
15
      int getHour() const
16
        { return hour; }
17
18
19
      int getMin() const
        { return min; }
20
21
      int getSec() const
22
        { return sec; }
23
24 L };
    #endif
25
26
```

This the header file time.h



```
#include <iostream>
 1
 2 #include <string>
 3 #include "Datetime.h"
 4 using namespace std;
 5 //-----
 6 DateTime::DateTime() : Date(), Time()
 7 {}
 8
9 DateTime :: DateTime(int dy, int mon, int yr, int hr, int mt, int sc) :
               Date(dy, mon, yr), Time(hr, mt, sc)
10
11 { }
12
13 void DateTime::showDateTime() const
14 □ { cout << getMonth() << "/" << getDay() << "/" << getYear() << " ";
     cout << getHour() << ":" << getMin() << "/"<< getSec() << endl;</pre>
15
16<sup>L</sup>}
17 //-----
18 int main()
19 □ { DateTime emptyday;
20
     emptyday.showDateTime();
      DateTime pastDay(2,4,1960,5,32,27);
21
22
      pastDay.showDateTime();
23 return 0;
24 <sup>L</sup> }
```

This the main program file datetime.cpp

Datetime.h file is included so that the main program to access DateTime in this file knows how the classes Date and Time are defined in regards to functions and variables.